

# Welcome

Digital Art at the Intersection of  
Arts and Special Education



**Barber National Institute**  
*Making dreams come true.*

[www.barberinstitute.org](http://www.barberinstitute.org)

# Digital Art at the Intersection of Arts and Special Education



**Maureen Barber-Carey, Ed.D.**  
Executive Vice President



**Judy Stewart, M.A**  
Critical Skills Specialist



**Ann Ellison, M.A. B.C.B.A.**  
Behavior Services Coordinator



**Jude Shingle, Artist in Residence**  
Artist In Residence

# Digital Art at the Intersection of Arts and Special Education

## Goal

Participants will be exposed to creative possibilities in using digital technology with children with special needs.

# Digital Art at the Intersection of Arts and Special Education

## ↗ Objectives



- ↗ Provide an overview of Barber National Institute and the Elizabeth Lee Black School
- ↗ Identify local and statewide resources to support arts and education partnerships
- ↗ Overview the essential components for collaboration
- ↗ Review the basic function and essential elements of a social stories and video modeling
- ↗ Create an effective social story using the Book Creator app
- ↗ Explore other applications that empower students to be media creators



Resources

Collaboration

Best Practices

Training

# Digital Art at the Intersection of Arts and Special Education



# Baber National Institute History



**Dr. Gertrude Barber**  
Teacher • Mentor • Founder





YWCA – 1952  
First classes held here



East Side Erie Boys Club  
(1950s)



Franklin Terrace (1950s/1960s)



The Barber Center (1960s)



Children show their enthusiasm for construction of the new gym complex in 1973.



Barber National Institute (2014)

# Elizabeth Lee Black School

- ↗ Our Students
- ↗ Use of Technology
- ↗ Involvement with the Arts





# Resources



- National Endowment for the Arts  
<http://arts.gov/partners/state-regional>
- National Art Education Association  
<http://www.arteducators.org/>

# Other Ideas

↗ Local Foundations

↗ Traditional Donors

# Yellow Ball Video



# Collaboration

Judy Stewart, M.A. | Critical Skills Specialist



# PHASE ONE - Pre-Planning



Who are the players?



What are the tools?



When is the project taking place?



APS Supervisor



Judy Stewart



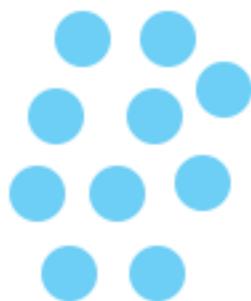
Jude Shingle



Teachers



Paraprofessionals



**47 Students**

# iOS Apps



**Book Creator**  
\$4.99



**Comic Life**  
\$7.99



**iMovie**  
\$4.99

# PHASE TWO - Implementation

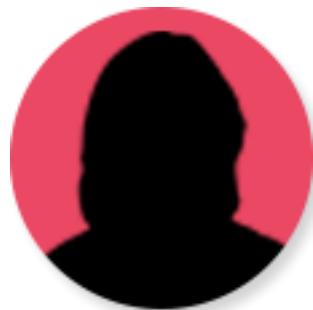
# First Meeting



# Observe Classrooms



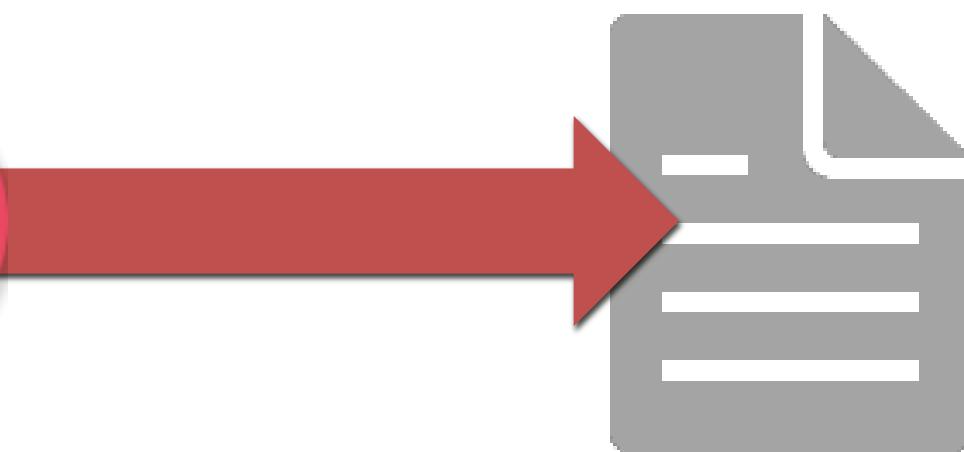
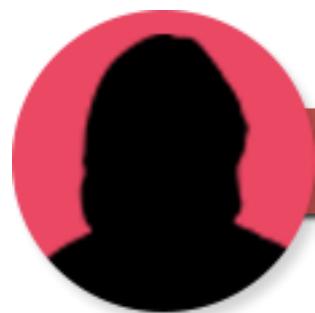
# Learn Routine and Schedule



# Learning Styles & Personalities



# Customized Training Plan



# PHASE THREE - Support

- Supporting the residency by involving staff at key moments in project



**Support Residency**





## Daily Status Report

Meet with Jude daily to discuss his interactions with classrooms





## IT Support

iPad Procedures  
Adaptive Equipment  
Backup and Sharing of projects



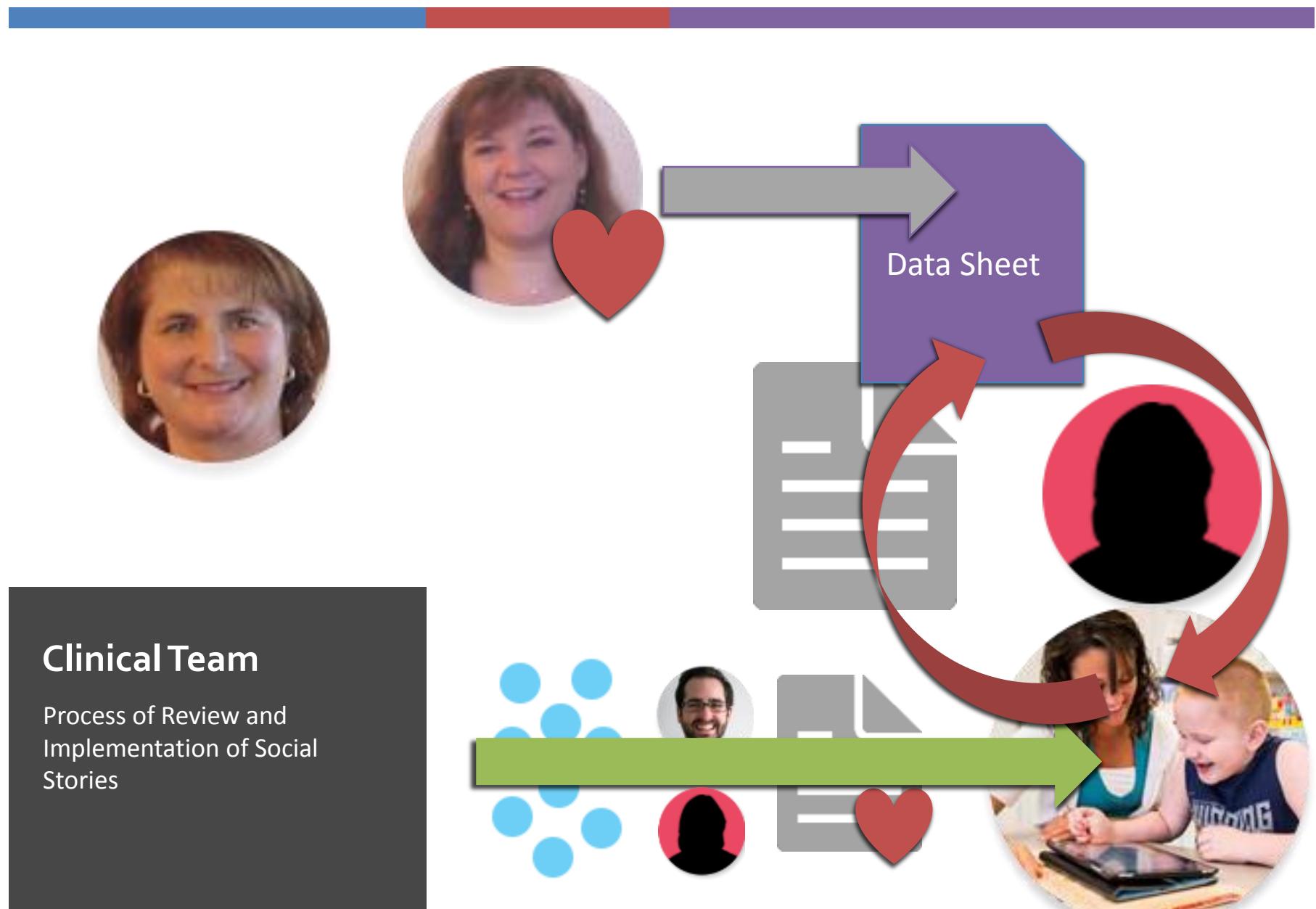


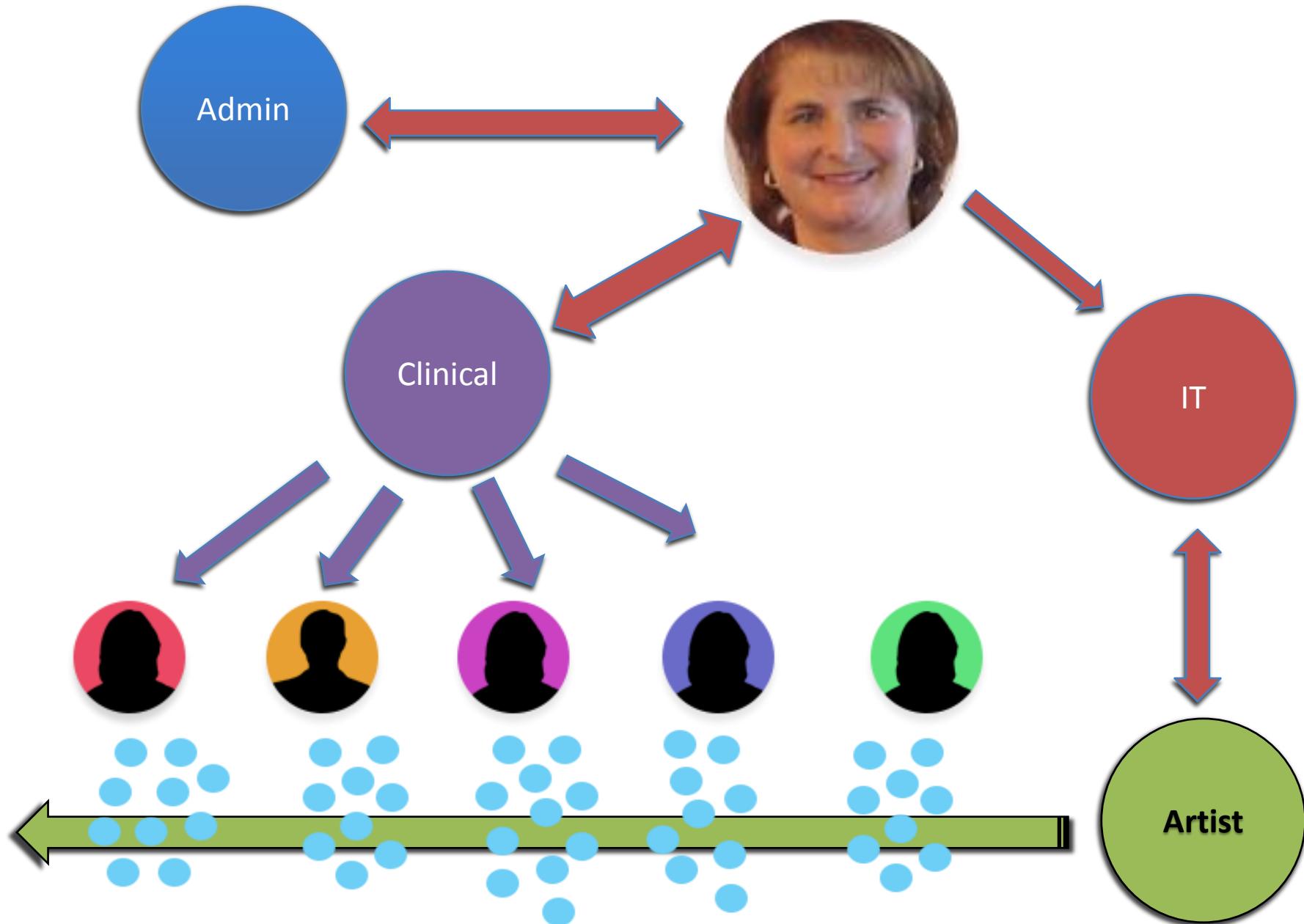
Social Stories  
Video Modeling



## Clinical Team

How Can We Make Projects  
More Therapeutic?





# Anticipate and Refine

This is now part of our culture

# Best Practice

Ann Ellison, M.A. | Behavior Services Coordinator



Power  
Whys

Commitment

Concentration

Energy

Results

Extraordinary

Purpose

Maximum

Write  
Clear  
Flows

Compelling

Make  
Happen

Attention

Laser-Focused

Clarity  
show

FOCUS

Get

Total Goal-Driven

Just Goes

# Social Skills

- ↗ High priority need for all students
- ↗ Evidence based practices

Social Stories

Video Self Modeling

- ↗ Direct translation into digital media

# Ami Klim, Yale Child Study Center



# Who's Afraid of Virginia Woolf?

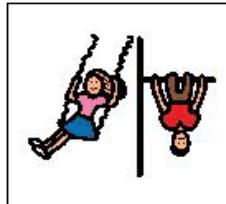


# Social Stories™

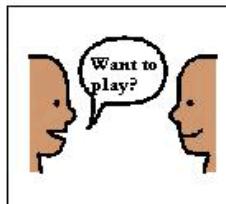
Developed by Carol Gray

- ↗ Evidence based practice
- ↗ Easy to develop
- ↗ Highly adaptable
- ↗ Highlights relevant social cues
- ↗ Provides perspective
- ↗ Primarily Informational
- ↗ Offers suggested response

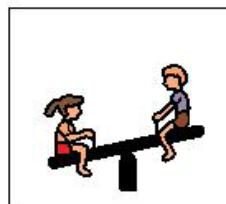
## Playing



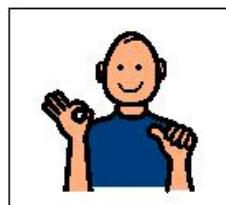
Sometimes I like to play with other kids.



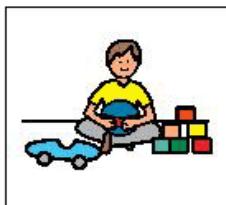
I can ask them, "Do you want to play with me?"



If they say "yes", I can play with them. I will have fun.



If they say "no", it's ok.



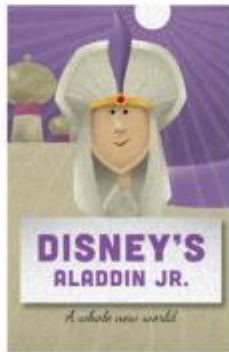
I can ask someone else or play by myself.

# Social Story Applications

- ↗ Individual needs
- ↗ Various media
- ↗ Various styles



# Going To See *Aladdin*



Page 1



Aladdin is a special kind of show called a musical. The actors will tell a story by talking, singing and dancing.

Page 3



I am going to see the Aladdin show. Seeing a show is a little like seeing something on TV, or a movie. But the people in a show are right there on stage. They are called actors.

Page 2



The Aladdin show is at the Playhouse Theatre. When I get there, I will see signs that say "Playhouse Theatre" and "Aladdin."

Page 4



We may have to stand in line to get into the theatre. I will stand nicely and quietly while we wait. We will go inside the building and show our tickets to a person who will tell us where to go.

Page 5



Then we will go inside the theatre. The theatre has lots of seats.

Page 7



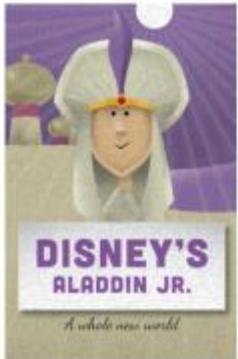
Before we go inside the theatre, we will see the bathrooms near the lobby. If I need to use the bathroom, I can ask.

Page 6



A person called an usher will look at our tickets and tell us which seats to go to. The numbers on the tickets tell us where we have to sit. It is not a choice.

Page 8



The usher will also give us Playbills. Playbills are books that tell you about the people who helped to make the show. Playbills have pictures of the actors and tell you the names of the songs you will hear in the show.

Page 9



When the show starts, I will hear talking and singing. If it is too loud, I can cover my ears, hold someones hand, or ask to go to the **quiet space**.

Page 11



When we get to our seats, I will sit nicely. When it is time for the show to start the theatre will get darker and everyone will get quiet. I will try to be as quiet as I can during the show so that I can hear everything.

Page 10



The quiet space is downstairs in the theatre. There are bathrooms, a water fountain and benches to sit on. I can go there if I need a break.

Page 12



Some of the actors may come close to me. The actors wear costumes and makeup, like on Halloween. They will not touch me.

Page 13



I don't have to clap if I don't want to. If the clapping is too loud, I can cover my ears or go to the quiet room. I know that even though the clapping can be loud and can feel scary, none of the noise can hurt me.

Page 15



When people like what the actors do, they will clap. Clapping is nice because it tells the actors you liked their performance.

Page 14



In the middle of the show, we will have a break. This break is called intermission. During the break, many people will stand up to get a drink or use the bathroom. If I want to I can ask for a snack or a drink. I can also use the bathroom if I need to.

Page 16



After the break, everyone will come back and sit down in their seats again. It will get darker and quieter again just like at the beginning of the show. The actors will come back on the stage and finish telling the Aladdin story.

Page 17



If I want to clap, I can. I don't have to clap if I don't want to. If the clapping is too loud, I can cover my ears, hold someones hand, or go to the quiet room.

Page 19



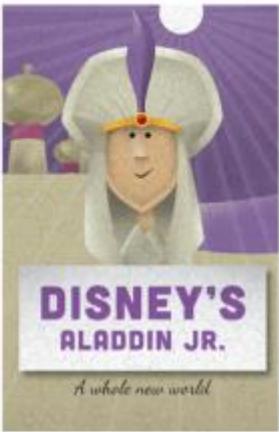
At the end of the show, all of the actors will come out on stage. This is called a curtain call. Many people will clap a lot so the actors know how much they liked the show.

Page 18



After the curtain call, the actors will come out to say hello to the audience. I can shake their hand, ask for an autograph or say hello.

Page 20



After the show is over, we will leave the Playhouse Theatre. I am excited to see Aladdin.

Page 21

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# Video Self-Modeling

- ↗ Bandura Observational Learning
- ↗ Evidence based practice
- ↗ Effective for ASD
- ↗ Children **LIKE** it
- ↗ Lends itself to creative process
- ↗ Useful within social story



# Sense of adventure

- ↗ You will NOT break anything!
- ↗ Learn by experimenting
- ↗ Each App has a set of principles

- ↗ Watch, don't fret over notes
- ↗ Principles
- ↗ Follow on paper

# Interactive Group Instruction

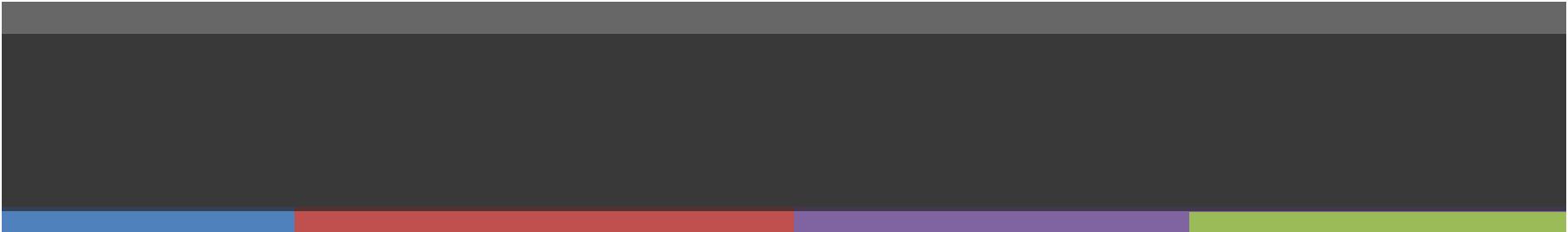
- ↗ Process of One-on-One classroom instruction outlining social story
- ↗ Give a sense of workflow
- ↗ Sense of what is possible in application
- ↗ Decide if this works for your situation

# Challenges

- ↗ Technology
- ↗ Intensive training and support on an ongoing basis
- ↗ Securing additional hardware
- ↗ Learning curve in understanding social stories

# Outcomes

- ↗ Students and teachers create digital books and movies on their own
- ↗ Positive clinical effect of social stories
- ↗ Expansion of model
- ↗ Students and teachers develop confidence in using technology



↗ video

# Thank You



**Maureen Barber-Carey, Ed.D.**  
[MaureenBC@barberinstitute.org](mailto:MaureenBC@barberinstitute.org)



**Judy Stewart, M.A**  
[JStewart@barberinstitute.org](mailto:JStewart@barberinstitute.org)



**Ann Ellison, M.A. B.C.B.A.**  
[AnnE@barberinstitute.org](mailto:AnnE@barberinstitute.org)



**Jude Shingle, Director Box of Light, Erie Studio**  
[erie@boxoflight.org](mailto:erie@boxoflight.org)